

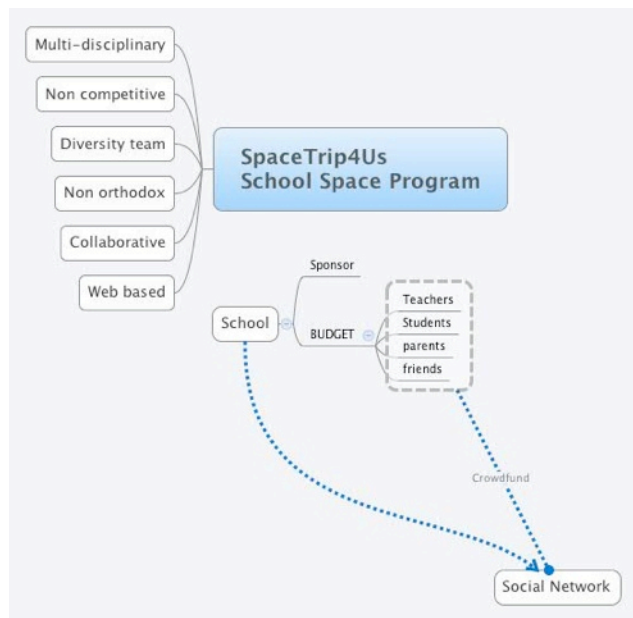
CROWDFUND - A solution for space experiments in Schools?

Manoel Luis Fr. BELEM (SpaceTrip4Us - Developer Business , São Paulo, SP - BRAZIL)

Summary

This paper will show what are the actual actions in Brazil to fund a spacial program offered to students in order to change their behavior to get skills for the future job opportunities.

A diagram that illustrates all the components of this process (School budget approval, sponsorship or Crowdfund) is showed below. This project will provide educational opportunities for the team students that has created the experiment and it could be shared with other different schools.



Introduction

In order to make space experiments feasible we have to coordinate: schedule, experiment competition, training of students and teachers, web portal, a documentary and funding process.

A m-Learning platform that use geo-tags tasks, quiz, content and document, manages data produced by students during the process of realize a experiment in collaboration between themselves.

In the past the funding process for space flights came from government budget. The objectives were set by the government and even the crew members were selected by the government. During the last years we have been observing some small changes. Some brave and wealthy people just pay a lot of money to get a ride and visit the ISS - International Space Station. Nowadays we are experiencing a new way of deciding how to project, test, make and use things for Schools without budget approval dependence: **crowdfunding**.



SpaceTrip4Us whose expertise is to develop pioneer educational tools focused in education, is a spin-off of Biz4U in Brazil.

References:

Manoel Luis Freire Belem has BSc degree in Physics at Instituto de Física USP, specialization in Marketing Managing, and was a candidate to be the second Brazilian astronaut.

www.linkedin.com/in/manoelbelem

www.spacetrup4us.com.br

<http://raketvenner.dk/content/english>

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