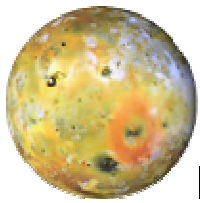


Loki Modeling Update

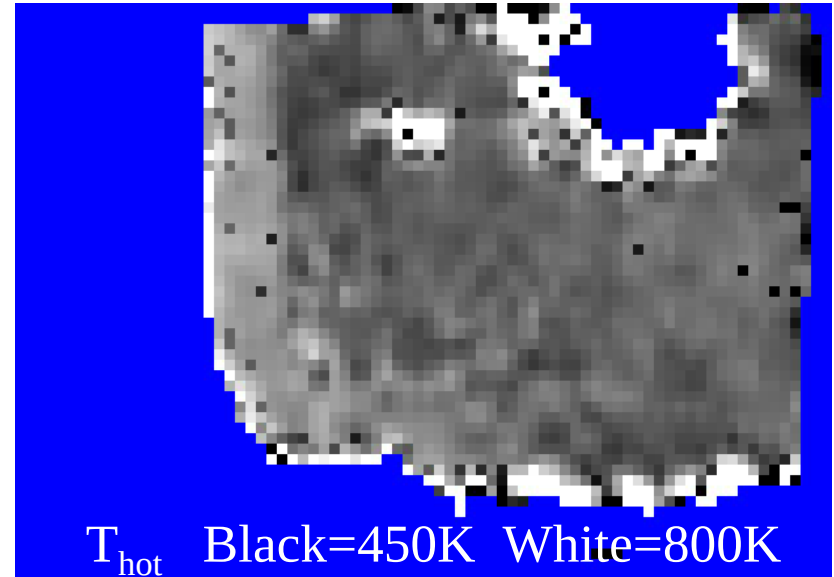
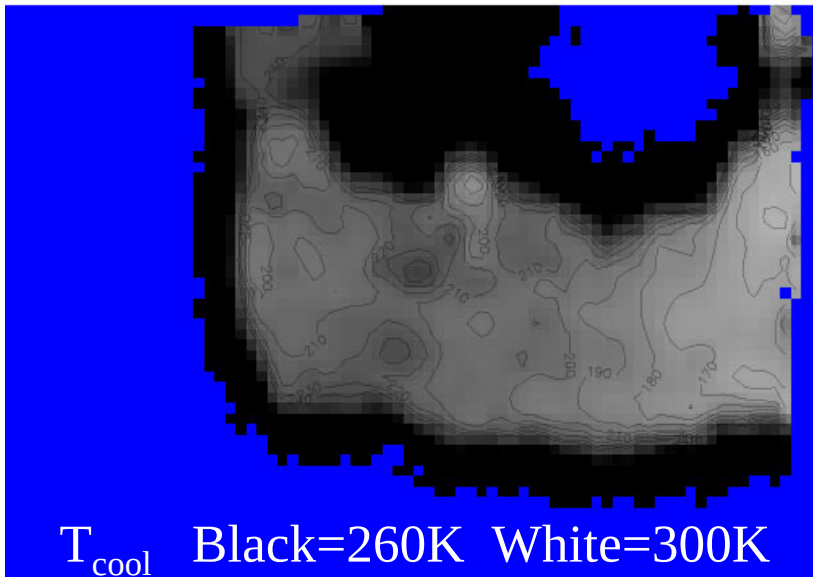
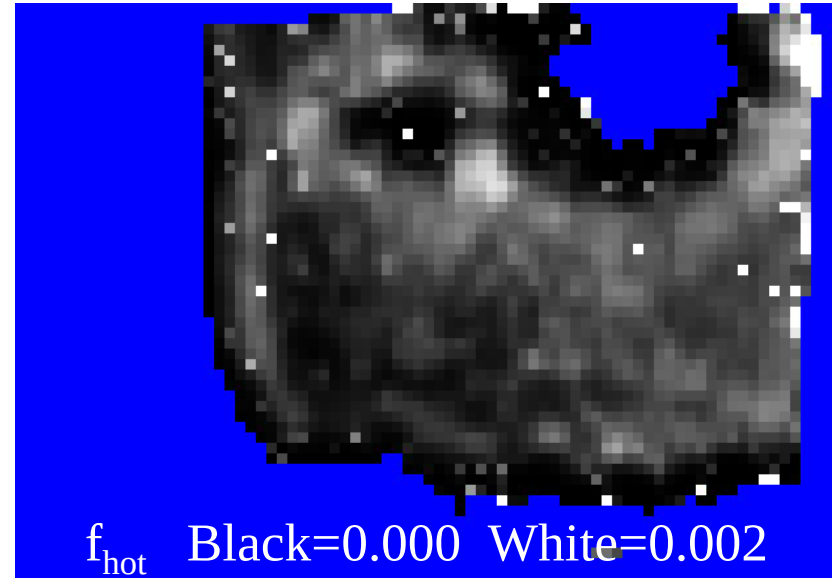


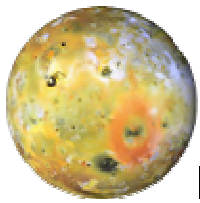
Robert R. Howell
University of Wyoming



Two Component Models

- T_{cool} (1-f) of surface
- T_{hot} f of surface
- 3 variables, 3 data points
2.44, 3.28, 4.70 μm
but fits other wavelengths well too
- Using “image cube” (not tube)
so some spatial mixing. Be suspicious of
“edge” effects
- Similar to work in Davies 2003





Age Based on T_{cool}

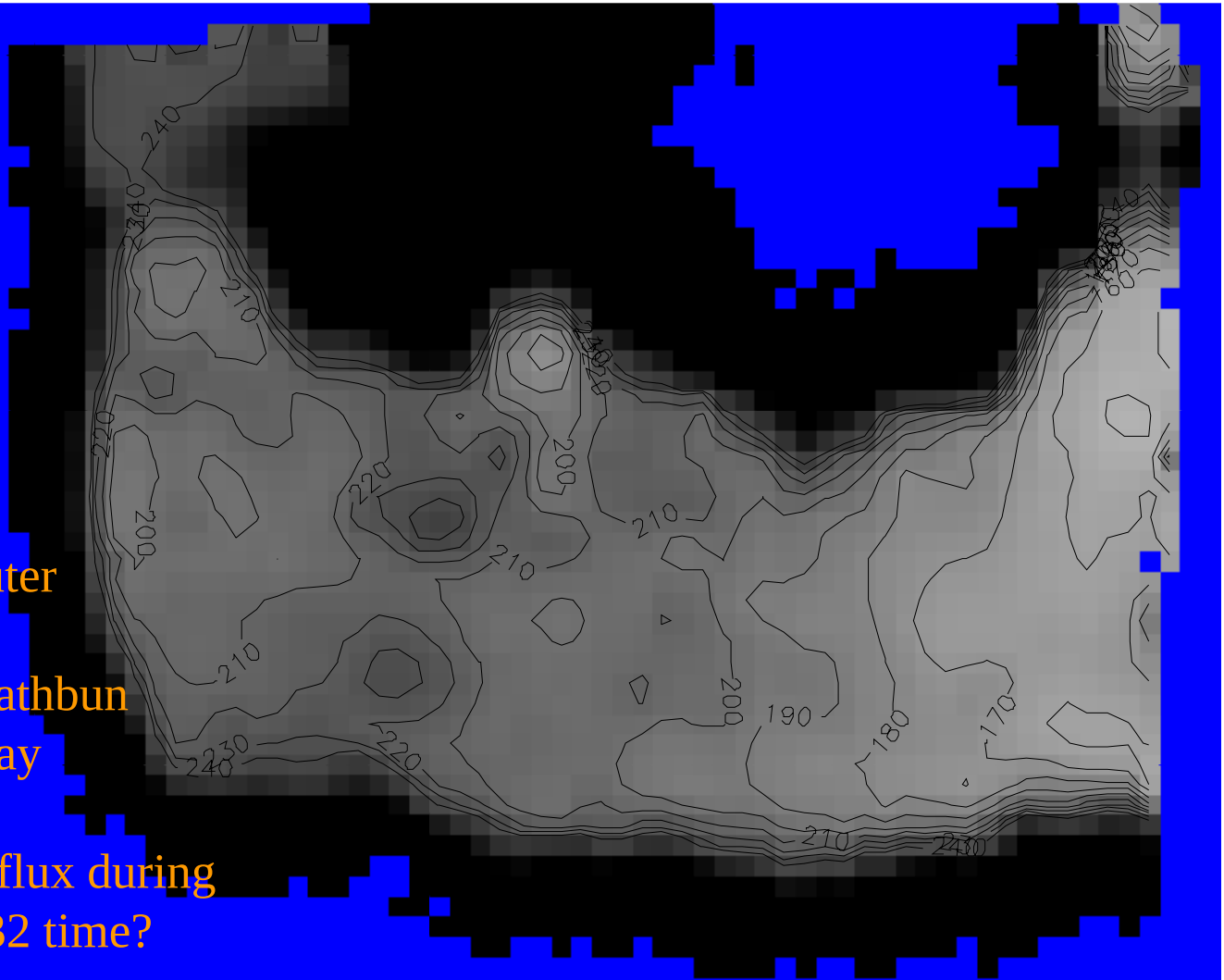
Wave velocity
~0.94 km inner
~1.38 km/day outer

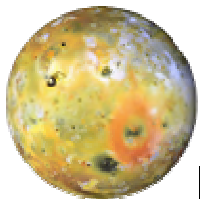
Roughly $\frac{1}{2}$ the Rathbun
value of ~2 km/day

Related to lower flux during
“non-periodic” I32 time?

T_{cool} Black=260K White=300K

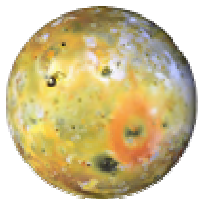
$T = 538K (t / \text{days})^{-1/8}$



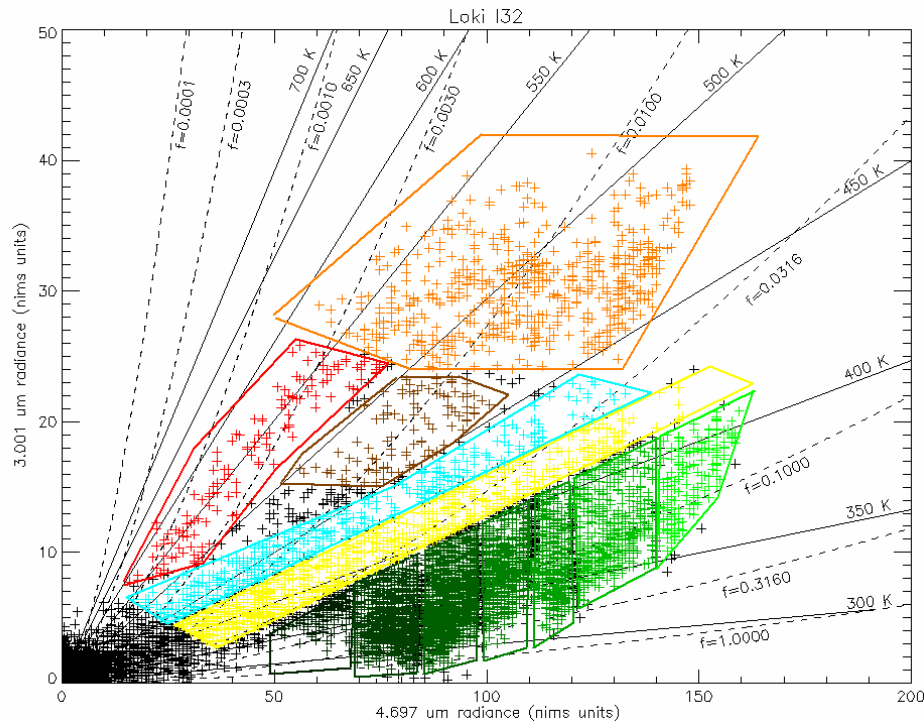


Temperature controls

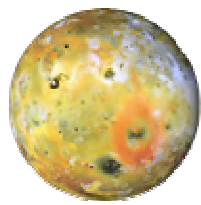
- Why is temperature distribution this smooth?
 - Differences of a degree or two over 10's of km
- Why are discrete temperatures present in different regions of the “two intensity” plots?



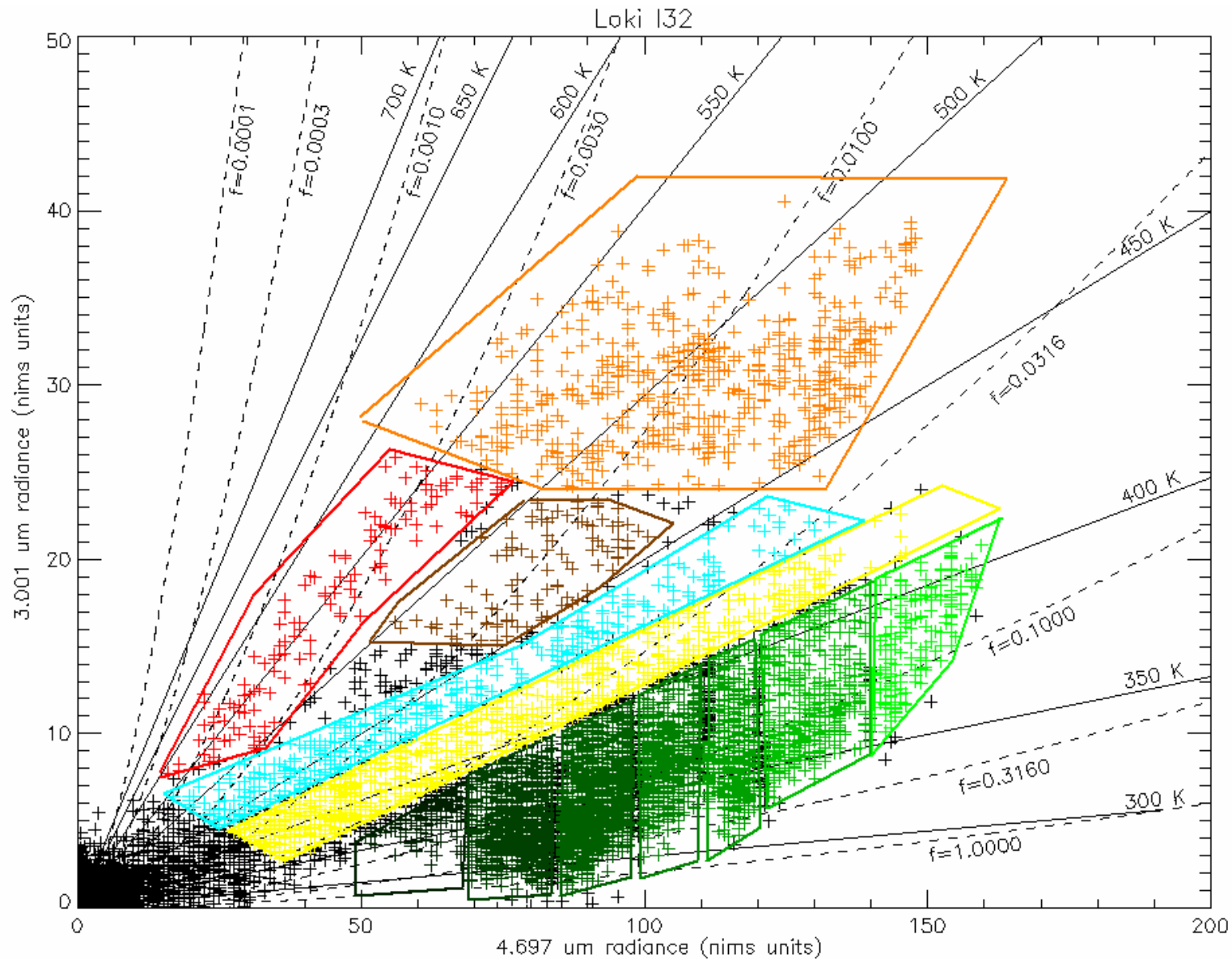
Two Wavelength NIMS Plots

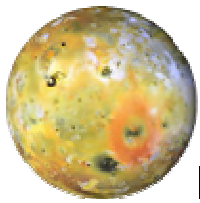


- Use simultaneously measured fluxes from I32 NIMS “Tube”
 - avoids spatial registration and averaging problems
- Plot 3.0007 μm flux vs. 4.6967 μm flux
- Model as single hot temperature (T) filling fraction of pixel (f)
 - Because wavelengths are relatively close, T and f are not “orthogonal”
 - Solid straight lines = constant T (from 300K to 700K) ($F_y/F_x \Leftrightarrow T$)
 - Dashed curve lines = constant f (from 1.0 to 0.0001)
- Colors “arbitrary”, used to identify points from different regions of plots for later use
 - However, even without colors, points clearly fall into distinct regions of 2I plot

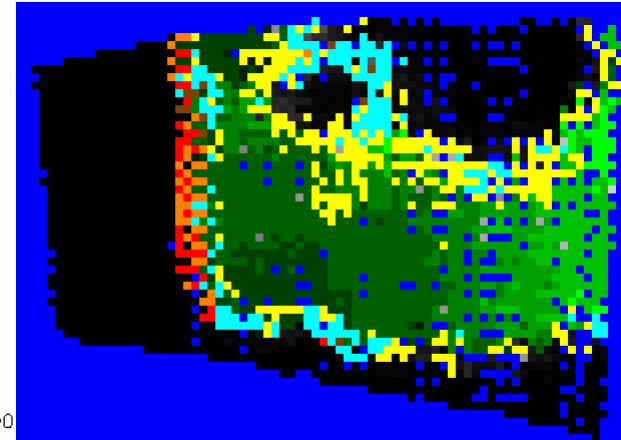
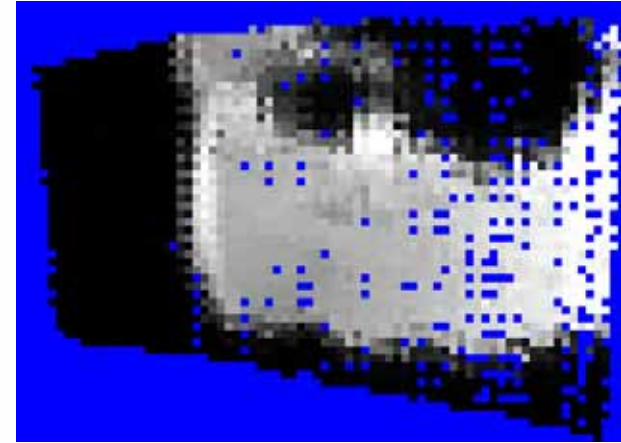
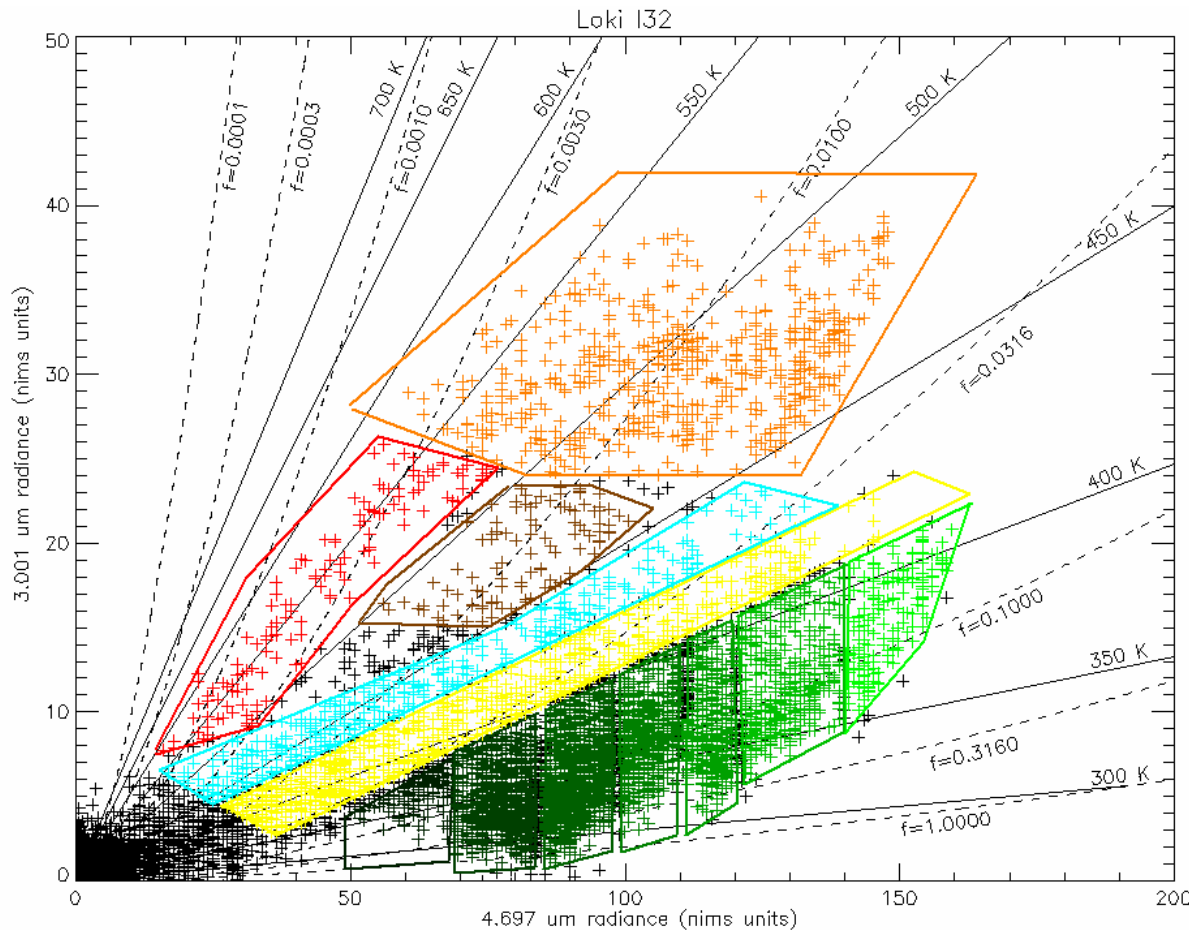


Large version of 2I plot

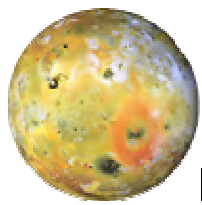




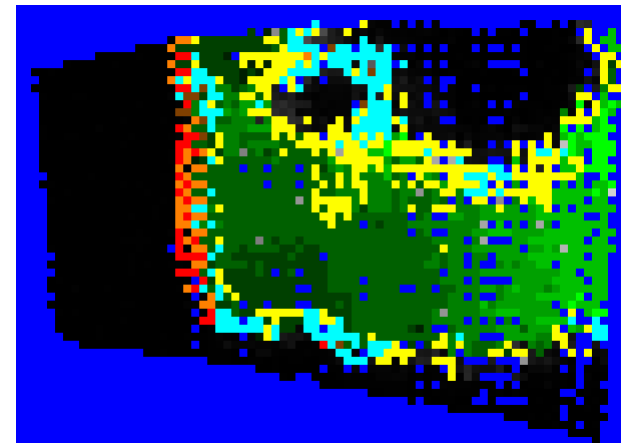
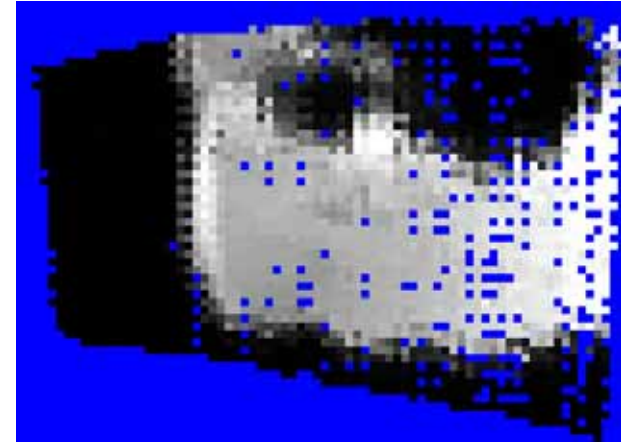
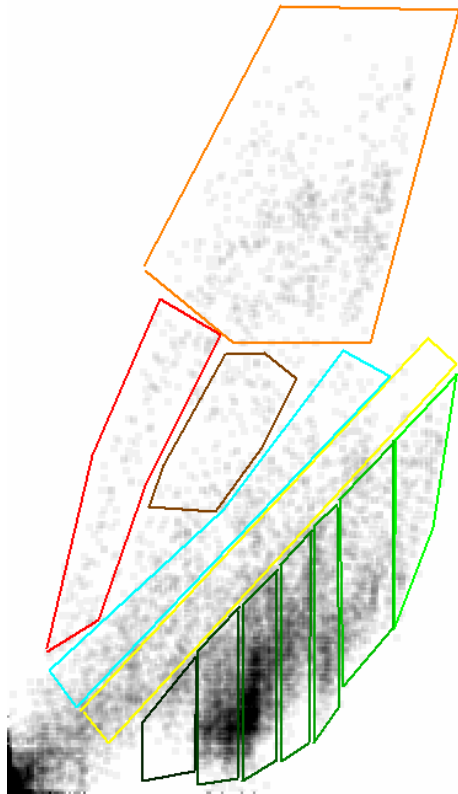
Spatial Pattern of Clusters



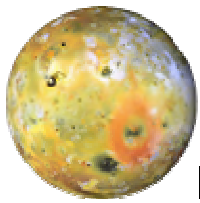
- Red: Hot western edge (with hottest at very edge)
- Aqua and yellow: Inner and outer margins
- Orange: Location near “island”
- Green: Bulk of patera – with smooth spatial gradient from “resurfacing wave”



Additional structure within the “Green Band”

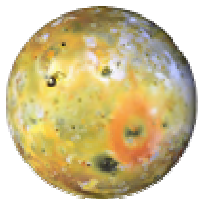


- Red: Hot western edge (with hottest at very edge)
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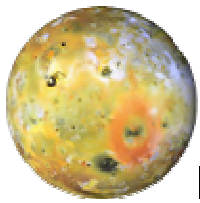
Possible buffering by volatiles

- 200 days old $\Rightarrow 277\text{K} \Rightarrow 366 \text{ W/m}^2$ radiative flux from surface
 - presumably balanced by conductive flux from below
- To produce this from S vapor deposition (latent heat) $\Rightarrow 0.036 \text{ m/day}$
 - Some reasonable fraction of this needed to buffer temperatures
- Depth consistent with geometric constraints
- Is it consistent with constraints from
 - Spectra
 - Required pressure
 - Sources of S



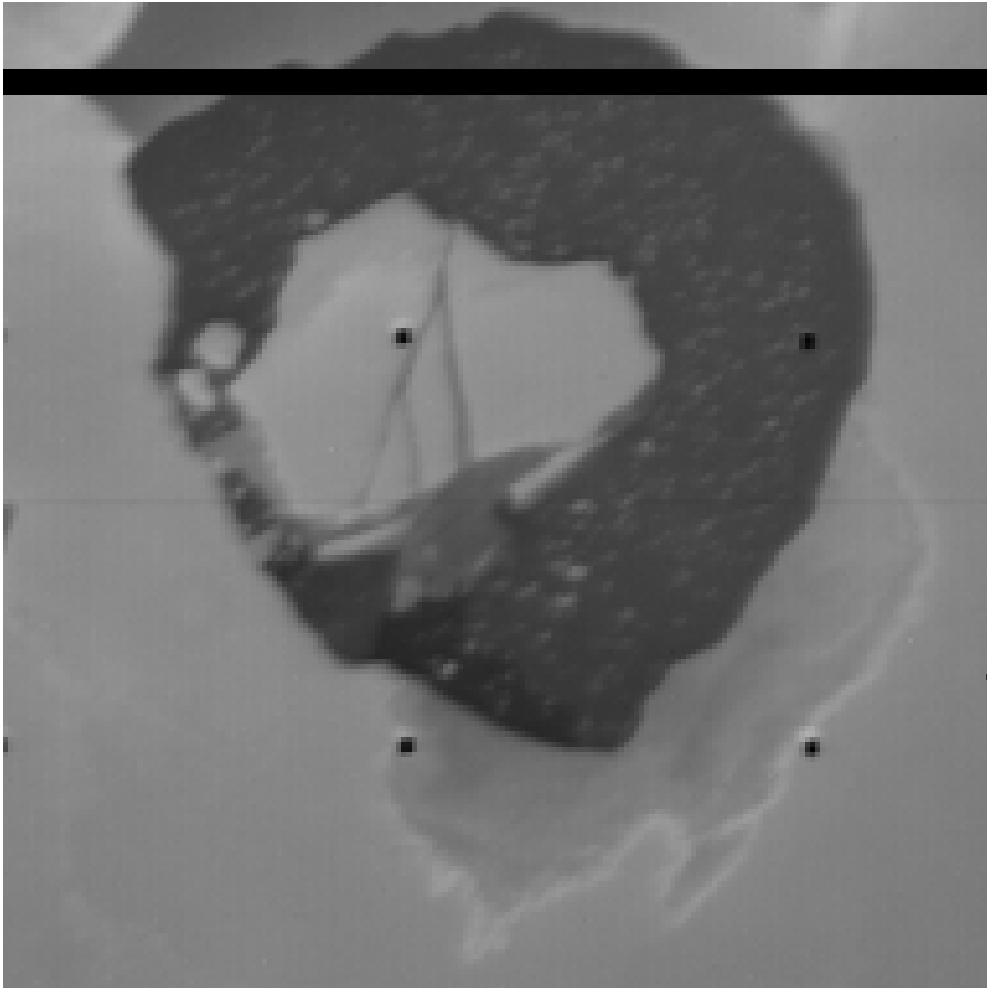
Vapor transport models

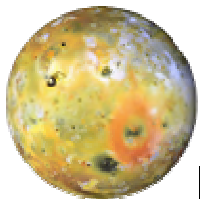
- Adapted from Ingersoll (and others) SO₂ models
- Expect transport on horizontal scale of $L = (2 \pi)^{1/2} [(k T)/(mg)] = 15 \text{ km}$
- Consider 300 K vs. 260 K surface separated by 15 km
 - S vapor pressure at 300K is few nanobars
 - Produces transport and deposition too low by factor of ~100
- At 350K S vapor pressure is high enough to produce sufficient transport
 - Because of exponential dependence of P on T
 - No 350K present in “low T” component of surface
 - 350K is present only 0.3 m below the surface
 - Even higher temperatures present in the high T “crack” fraction
- Just getting started on transport models involving small hot component / vertical transport



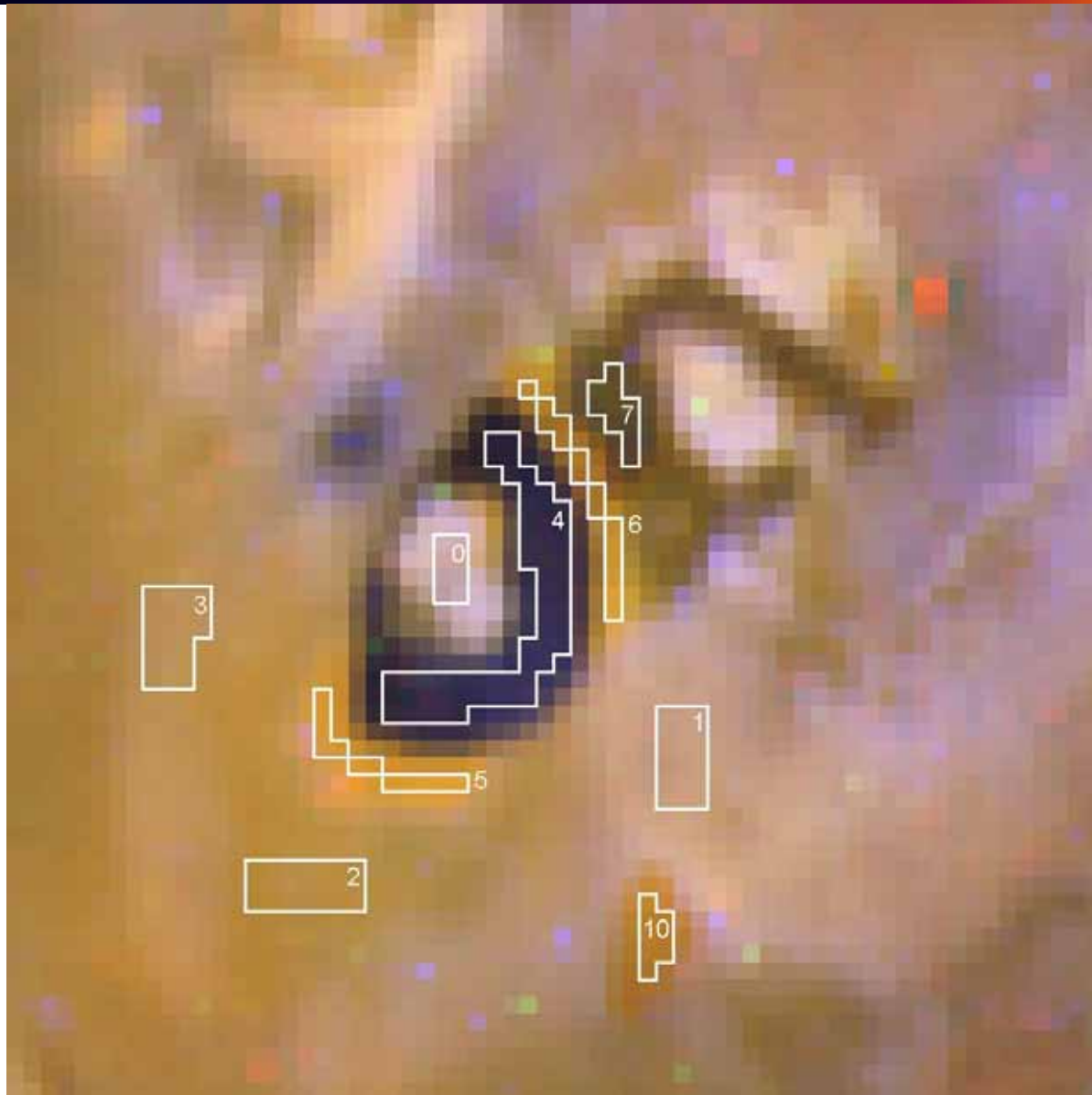
Spectral-Morphological Constraints

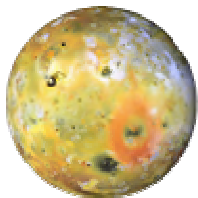
- Only high resolution images are from Voyager



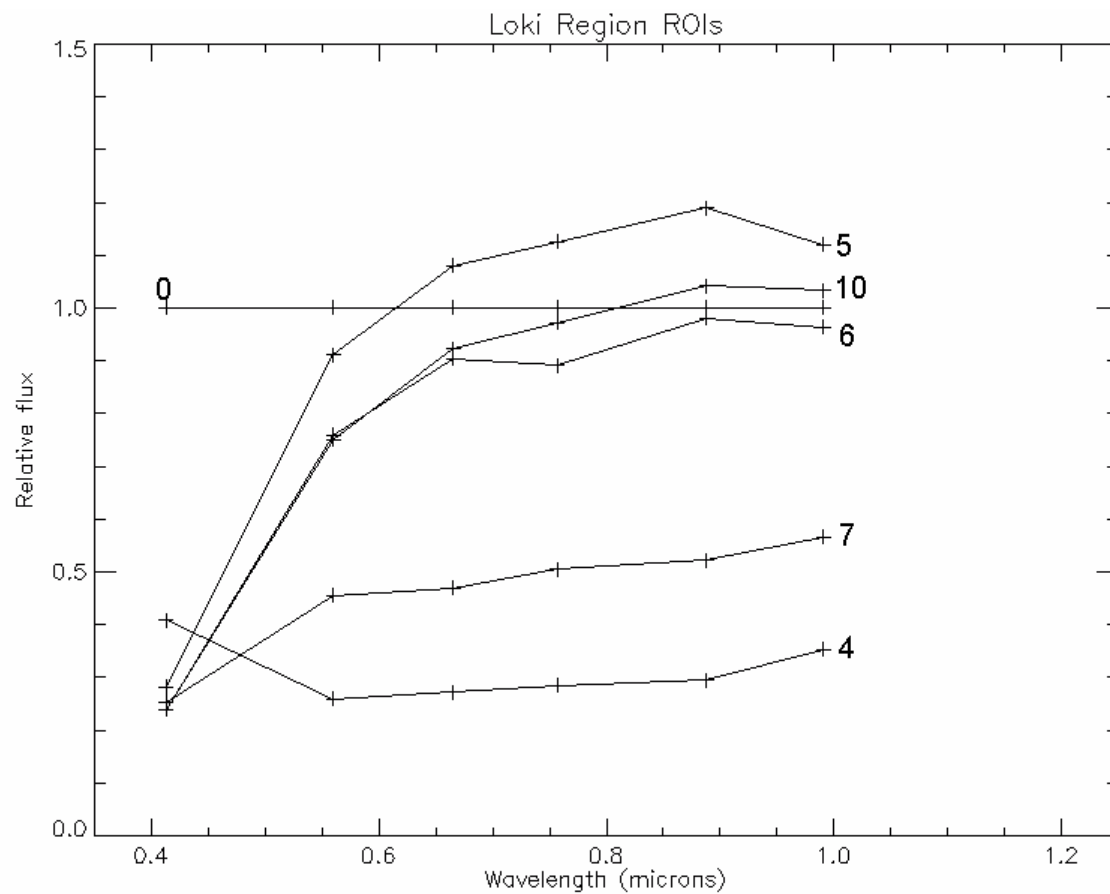
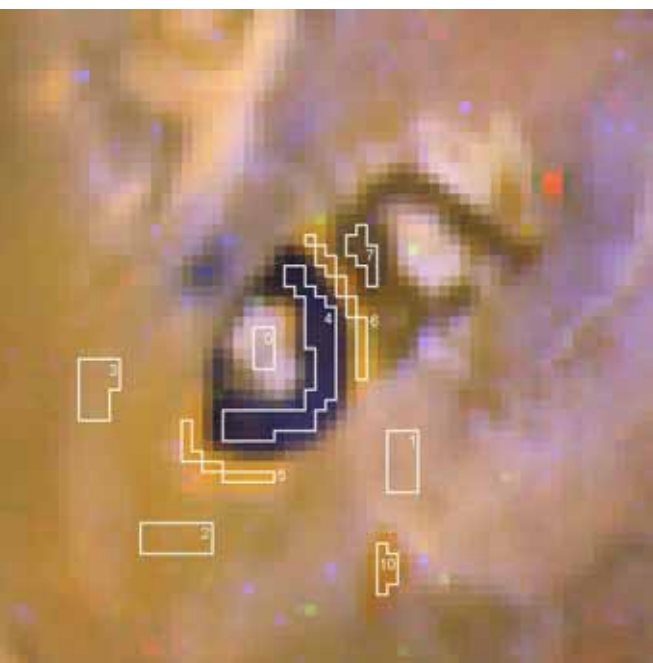


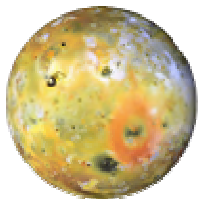
C10 is best Galileo full wavelength set





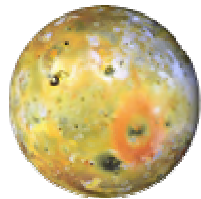
C10 spectra normalized to “island”





Current work

- Analysis of morphology / temperature structure in NIMS data (2I plots)
- Better modeling of volatile transport
- Spectral analysis
 - Proper normalization (true reflectance) for Galileo spectra
 - Comparison with standards and other Io regions
 - Incorporation of higher resolution Voyager images



End

