

Growing the terrestrial planets from the gradual accumulation of submeter-sized objects

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Building the terrestrial planets has been a challenge for planet formation models. In particular, classical theories have been unable to reproduce the small mass of Mars and instead predict that a planet near 1.5 astronomical units (AU) should roughly be the same mass as Earth. Recently, a new model called Viscously Stirred Pebble Accretion (VSPA) has been developed that can explain the formation of the gas giants. This model envisions that the cores of the giant planets formed from 100- to 1,000-km bodies that directly accreted a population of pebbles—submeter-sized objects that slowly grew in the protoplanetary disk. Here we apply this model to the terrestrial planet region and find that it can reproduce the basic structure of the inner solar system, including a small Mars and a low-mass asteroid belt. Our models show that for an initial population of planetesimals with sizes similar to those of the main belt asteroids, VSPA becomes inefficient beyond ~ 1.5 AU. As a result, Mars's growth is stunted, and nothing large in the asteroid belt can accumulate.

planet formation | Mars | asteroid belt

Classical models of terrestrial planet formation have a problem: The same models that produce reasonable Earth and Venus analogs tend to produce Mars analogs that are far too large (1). The only existing proposed explanations for the small mass of Mars based on classical modes of growth require a severe depletion of solids beyond 1 astronomical unit (AU) (2), involving either not-well-understood nebular processes (3) or a complicated and dramatic migration of the giant planets (4) to solve this problem. Recently, however, it has been shown that a new mode of planet formation known as Viscously Stirred Pebble Accretion (VSPA) can successfully explain the formation of the giant planets (5, 6). Here it is our hypothesis that Mars's mass may simply be another manifestation of VSPA. To understand how, we need to describe the process.

Review of Pebble Accretion

After the formation of the protoplanetary disk, dust particles, which are suspended in the gas, slowly collide and grow because of electrostatic forces. Once particles become large enough so that their Stokes numbers ($\tau \equiv t_s \Omega_K$, where t_s is the stopping time due to aerodynamic drag and Ω_K is the orbital frequency) are between $\sim 10^{-3}$ and 1, depending on the model, these so-called “pebbles” can be concentrated by aerodynamic processes (7–10). Under the appropriate physical conditions (which might not have been satisfied everywhere in the disk), these concentrations become dense enough that they become gravitationally unstable and thus collapse to form planetesimals (11) with radii between ~ 50 and $\sim 1,000$ km (10, 12). This process can occur very quickly—on the order of the local orbital period.

Recent research shows that planetesimals embedded in a population of pebbles can grow rapidly via a newly discovered accretion mechanism that is aided by aerodynamic drag on the pebbles themselves (5, 13, 14). In particular, if a pebble's aerodynamic stopping time is less than or comparable to the time for it to encounter a growing body (hereafter known as an “embryo”), then it is decelerated with respect to the embryo and

becomes gravitationally bound. After capture, the pebble spirals toward the embryo due to aerodynamic drag and is accreted. The accretional cross section for this situation is

$$\sigma_{\text{peb}} \equiv \pi \frac{4GM_e t_s}{v_{\text{rel}}} \exp^{-\xi}, \quad [1]$$

where $\xi = 2[t_s v_{\text{rel}}^3 / (4GM_e)]^{0.65}$, M_e is the mass of the embryo, and v_{rel} is the relative velocity between the pebble and embryo (13). For the growing planets, σ_{peb} can be orders of magnitude larger than the physical cross section alone. Full N -body simulations (6) show that as long as pebbles form continuously over a long enough time period such that embryos have time to gravitationally stir each other, this process can form the observed gas giant planets before the gas disk dissipates.

Our hypothesis that this process can also explain Mars's small size and the low mass of the asteroid belt is based on the $e^{-\xi}$ term in Eq. 1, which says that pebble accretion becomes exponentially less efficient for small embryos because the encounter times for these objects ($4GM_e/v_{\text{rel}}^3$) becomes short compared with t_s . As a result, aerodynamic drag does not have time to change the trajectory of the pebbles, so they are unlikely to be accreted. Eq. 1 therefore predicts a sharp cutoff between small embryos, which cannot grow, and larger objects, which can. In addition, because t_s is a function of location in the disk, this cutoff also varies with location. Fig. 1 shows the value of ξ in our fiducial disk (which is described in *Methods*) for two values of τ that are consistent with the requirements of the two competing models of planetesimal formation. In particular, Fig. 1, *Top* employs $\tau = 0.1$ pebbles that are required for the so-called “streaming instability” (8, 10, 15), whereas Fig. 1, *Bottom* uses the $\tau = 10^{-3}$ pebbles needed by the turbulent concentration models of refs. 7 and 9. As ξ in general increases with heliocentric distance for an embryo of a given size, embryos that can grow in the inner regions cannot grow farther from the Sun. For example, if pebbles have $\tau = 0.1$, an object

Significance

The fact that Mars is so much smaller than both Earth and Venus has been a long-standing puzzle of terrestrial planet formation. Here we show that a new mode of planet formation known as “Viscous Stirred Pebble Accretion,” which has recently been shown to produce the giant planets, also naturally explains the small size of Mars and the low mass of the asteroid belt. Thus there is a unified model that can be used to explain all of the basic properties of our solar system.

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to each component of the position vector of each body. For this second stage, we also add Jupiter and Saturn in orbits consistent with their pre-migrated configuration (32). In particular, they are placed in their mutual 3:2 mean motion resonance with Jupiter at 5.2 AU and Saturn at 8.6 AU. The evolution is then followed until 100 Mya. For the final stage, Jupiter and Saturn are moved to their current orbits and the system was integrated for an additional 10 Mya.

Simulation Results

In total, we performed 28 simulations to at least 3 Mya, varying f_{pl} between 0.004 and 0.01, and s_u between 100 km and 600 km. For comparison, note that asteroid (1) Ceres has a radius of 476 km. Our small values for f_{pl} were driven by the fact that we wanted to create asteroid belts as close to the observed system as possible assuming that VSPA is not effective there. Unfortunately, however, the smaller we force f_{pl} , the more tracers we needed to resolve the system and thus the more CPU time required by the simulation. Our compromise was to choose f_{pl} so that the initial mass between 2.2 AU and 4 AU is roughly between 20 and 50 times the mass currently observed there. These small values of f_{pl} imply that there was, at most, $0.2 M_{\oplus}$ of

planetesimals between 0.7 AU and 2.7 AU; most of the mass in the final planets comes from accreting pebbles.

We followed 9 of the 28 simulations to completion, making a total of 54 systems including the clones. See [Supporting Information](#) for a description of the statistics of our runs.

The evolution of a system that produced a reasonable solar system analog is shown in Fig. 2. For this simulation, $\tau = 0.1$, s is initially between 200 km and 450 km, and $f_{pl} = 0.01$. Growth occurs first and fastest closest to the Sun. This happens for two reasons. As described above, σ_{peb} is function of semimajor axis. In addition, although we create pebbles randomly throughout our computational domain following the surface density of the gas disk, these objects quickly spiral toward the Sun due to the effects of aerodynamic drag. As a result, a planetesimal encounters pebbles that were created outward of its semimajor axis, and thus the planetesimals closest to the Sun encounter more pebbles.

The era of pebble accretion ends when all of the pebbles have been generated and have either impacted the Sun or been accreted by an embryo. At this time (Fig. 24), there is a series of

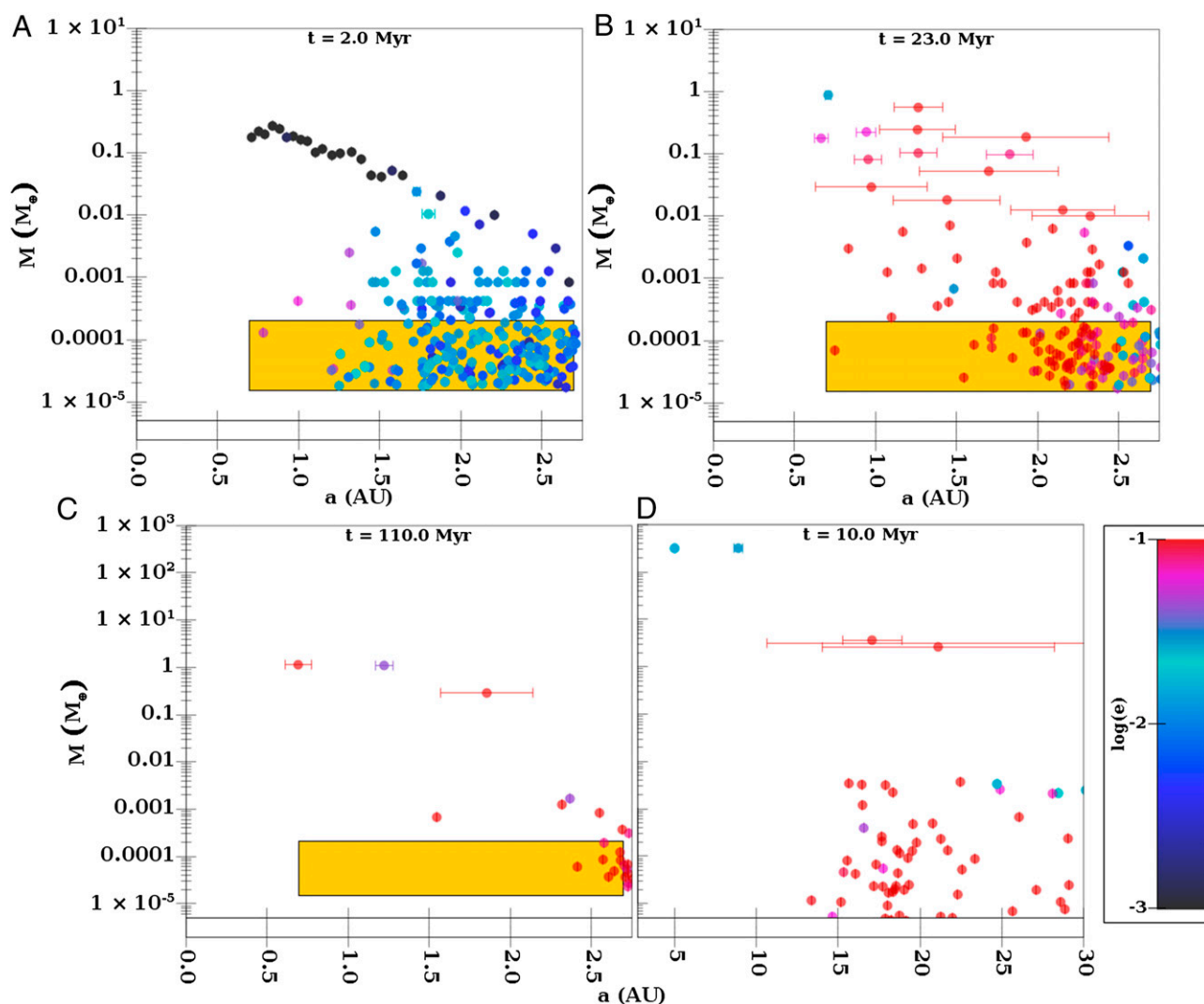


Fig. 2. (A–C) The formation of a system of terrestrial planets. Each panel shows the mass of the planetesimals and planetary embryos as a function of semimajor axis, and color indicates their eccentricity. In addition, the error bars, which are only shown for objects larger than $0.01 M_{\oplus}$ to decrease clutter, indicate the range of heliocentric distance that an object travels. The yellow box shows the region populated by planetesimals at $t = 0$. (A) $t = 2.0$ Mya, (B) $t = 23.0$ Mya, and (C) $t = 110.0$ Mya. B shows the distribution of planetary embryos after pebble accretion but before the dynamical instability. C shows the final system. (D) The fiducial giant planet system constructed in ref. 6.

at a different speed, than free-floating pebbles (8). As a result, individual pebbles catch up with the clump, and the clump grows to the point where it becomes gravitationally bound and collapses to form a planetesimal (10). This mechanism requires $\tau \approx 0.1$ – 1 (15). On the other hand, turbulent concentration scenarios suggest that objects with $\tau \approx 10^{-3}$ migrate to the outer edges of turbulent eddies due to centrifugal forces caused by the eddy's rotation (7, 9). There the pebbles form gravitationally bound clumps that collapse to create planetesimals. Although we are agnostic on which of these are correct and would prefer to cover the whole range of values, as we described above, we cannot perform simulations with τ smaller than $\sim 10^{-2}$ because the required amount of CPU time makes these calculations impractical.

Unfortunately, there have been recent developments in our understanding of the coagulation of pebbles that call into question whether objects with $\tau \approx 0.01$ can grow in disks. In traditional models, the growth of objects is limited by particle fragmentation (25). With this limitation, particles should grow to $\tau \approx 0.1$ given the known strengths of compacted silicate grains (35). However, some coagulation simulations have identified another barrier to growth, known as the “bouncing barrier,” that halts growth of rocky pebbles at much small sizes (36, 37). If this barrier is proven robust, then pebble growth may halt at $\tau \approx 10^{-4}$ – 10^{-3} .

The fact that we cannot perform direct LIPAD calculations with $\tau \approx 10^{-3}$ does not imply that our basic model will not work in this regime. For example, the simple calculation shown in Fig. 1 shows that, regardless of pebble size, there is a radial dependence on the efficiency of pebble accretion. The only difference is that the transition between efficient and inefficient growth occurs at much smaller planetesimal size. This suggests that we would be able to create the same general features seen in Fig. 2C (a low-mass Mars and asteroid belt) for a range of assumed pebble sizes as long as a decrease in pebble size is commensurate with a decrease in the maximum initial planetesimal size.

This trend is already apparent with the range of pebble size we can investigate with LIPAD (see Table S1). For example, when τ was 0.08, reasonable terrestrial analogs were found only when the largest planetesimals initially in the system were bigger than ~ 300 km. However, when $\tau = 0.025$, simulations that initially contained planetesimals this big grew planets in the asteroid belt. For τ of this value, systems that look like our solar system occurred only when that the maximum initial planetesimal size was ~ 100 km. Indeed, recent work indicates that the size distribution of the larger asteroids in the main belt could be explained by planetesimals of roughly this size accreting $\tau \approx 10^{-3}$ pebbles (38). Therefore, we expect that an initial combination of $\tau \approx 10^{-3}$ pebbles and planetesimals of a few tens of kilometers would result in systems like our own.

Having said this, even if the bouncing barrier model is correct, it has some uncertainties and free parameters that might allow larger pebbles to grow, one of the most important being the assumed level of turbulence in the disk. In environments with very little turbulence ($\alpha \approx 10^{-6}$ – 10^{-5}), it has been demonstrated that small pebbles and dust can combine to form larger aggregates with $\tau \approx 10^{-1}$ (39).

In our simulations, we chose $\alpha = 3 \times 10^{-4}$, a value motivated by disk evolution timescales (20) with the assumption that uniform turbulence is driving angular momentum transport in protoplanetary disks. However, while angular momentum must be being transferred in these accretion disks, this does not necessarily imply that there is turbulence at the midplane where the pebbles and planetesimals are located. Indeed, recent models of angular momentum transport in disks suggest that turbulence may be limited to the upper and lower regions of the disk (40) or that disks may not be turbulent at all, and angular momentum may instead be transferred by magnetocentrifugal disk winds (41). Therefore, we investigated how pebble accretion would behave in more quiescent disks that may be more consistent with

our assumed pebble size. We find that the masses of the growing planetary embryos are independent of the assumed level of turbulence for α ranging from 10^{-6} to our fiducial value of 3×10^{-4} (see Fig. S1). As a result, although we did not directly perform simulations in a low- α environment where $\tau \approx 10^{-1}$ pebbles can form even if the bouncing barrier is important, our results are directly applicable there.

Implications for the Asteroid Belt. This model also has profound implications for both the location and history of the asteroid belt. One of the primary reasons why ξ increases with heliocentric distance in Fig. 1 is because we assume the disk flares (i.e., the ratio between the gas disk scale height and the heliocentric distance increases with heliocentric distance). Although it is observed that most disks are flaring in the outer regions (42), there are not direct observations constraining the disk shape in the terrestrial planet region. Indeed, if a disk is viscously heated and one were to assume that the opacity of the disk is constant with heliocentric distance, then the disk would be flat, with a constant aspect ratio (e.g., ref. 43). However, full radiative transfer models of the structure of viscously heated accretion disks (e.g., ref. 44) show flaring interior to the snow line (which is why we made the assumption we did). This occurs because the dust opacity is expected to increase with decreasing temperatures as water freezes out. In a viscously heated disk, this occurs interior to the midplane snow line because the temperature decreases with height. The change in opacity causes the disk to flare. Thus, a region of increasing ξ is likely associated with snow lines, and VSPA might lead us to expect that asteroid belts are features that are naturally associated with regions interior to snow lines.

Our VSPA calculations also produce asteroid belts that are profoundly different from the standard model. In the standard model, the region between 2 AU and 2.7 AU originally contained several Earth masses of planetesimals—99.9% of which were lost either through the dynamical effects of Jupiter and Saturn or by collisional grinding (45) (the asteroid belt currently contains $\sim 5 \times 10^{-4} M_{\oplus}$). Because f_{pl} is always less than 0.1 in our simulations and little growth occurred beyond ~ 2 AU, there was never very much mass in the asteroid belt. Indeed, our final planetary systems have asteroid belts with masses between 0.5 and 155 times that currently observed in this region. The model in Fig. 2 has an asteroid belt 3.5 times more massive than the current belt. This is a reasonable value because we expect the asteroid belt to lose between roughly 50% and 90% of its mass due to chaotic diffusion, giant planet migration, and collisions during the subsequent evolution of the solar system (4, 46).

As previously noted by ref. 4, an early low-mass asteroid belt might explain several of its most puzzling characteristics. For example, a low-mass main belt is consistent with a limited degree of collisional evolution, as predicted by modeling work (47). Similarly, the 530-km-diameter differentiated asteroid (4) Vesta only has two 400- to 500-km-diameter basins on its surface, and one of them is only ~ 1 Gy old (48). These data are a good match to a primordial main belt population that was never very massive. Finally, if Vesta formed as part of a primordial asteroid belt that contained hundreds of times the mass of the current population, then it would be statistically likely to have hundreds of Vesta-like bodies as well. Even a short interval of collisional evolution would produce more basaltic fragments than can be accommodated by the existing collisionally and dynamically evolved main belt (49). All of these observables could be explained by asteroid belts that never contained much mass, like those constructed in our models.

Additionally, we note that by varying the parameters in this model, particularly the initial planetesimal size and the pebble Stokes number, we produce a wide range of different planetary architectures. Although we present parameters that produce

systems similar to our own, the natural variability of this process leads us to speculate that VSPA might be able to explain the variety in the observed exoplanetary systems (50).

Unified Picture of the Solar System Formation. Finally for completeness, Fig. 2D shows a giant planet system constructed within the same disk and using VSPA (6). It shows two gas giant planets plus three ice giants. There is no growth beyond 20 AU because ξ is again large.

We note that we get growth in the giant planet region (6) and not in the asteroid belt for at least three reasons: (i) The initial planetesimals were probably larger in the outer solar system (to be consistent with the larger sizes of object in the Kuiper Belt compared with the asteroid belt). In particular, in this work, we use a maximum planetesimal size in the terrestrial region based on Ceres, whereas, in ref. 6, we used a maximum planetesimal size based on Pluto in the giant planet region. (ii) The pebble sizes were likely also bigger because the pebbles are icy and thus stickier (51). (iii) The giant planets have access to a much larger reservoir of pebbles than the inner solar system due to sublimation of

ices at the snow line. In particular, as we explained above, here we assume that pebbles from the outer solar system do not contribute to the growth of the terrestrial planets. As a result, the terrestrial planets only have access to solids out to 2.7 AU. In ref. 6, we assumed that pebbles formed out to 30 AU and thus the giant planets had access to the substantially larger amount of solids that were between 2.7 AU and 30 AU.

Fig. 2 C and D, therefore shows a consistent planetary system generated by VSPA. This model reproduces the basic structure of our entire planetary system—two roughly Earth-mass objects between 0.5 AU and 1 AU, a small Mars, a low-mass asteroid belt, two gas giants, ice giants, and a primordial Kuiper belt that contains objects the mass of (134340) Pluto and (136199) Eris but did not form planets.

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Supporting Information

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Statistics of Our Simulations

Table S1 lists the simulations that we have completed in our investigation of terrestrial planet formation. All of these used the following setup. We used a total surface density distribution of $\Sigma = \Sigma_0 r_{\text{AU}}^{-1}$, where r_{AU} is the heliocentric distance in astronomical units, and $\Sigma_0 = 9,000 e^{-t/2\text{Myr}} \text{g/cm}^2$. The disk flares with a scale height of $h = 0.047 r_{\text{AU}}^{9/7} \text{AU}$ (17). We assume a solid-to-gas ratio of 0.005 and a bulk density of 3 g/cm^3 . Pebbles are slowly generated and follow the same spatial distribution as Σ above. In particular, because pebble generation follows the evolution of the gas disk, the median time for which a pebble is generated is $\sim 0.7 \text{ Myr}$.

There are three important free parameters that we varied. These are listed in the first three columns of the tables:

- i) The first parameter is the fraction of solids in the disk that are initially converted into planetesimals, f_{pl} . For the fiducial simulation, $f_{\text{pl}} = 0.01$.
- ii) The second parameter is the range of initial radii of the planetesimals. We draw the initial planetesimals from a distribution of radii, s , of the form $dN/ds \propto s^{-3.5}$ (52). For our fiducial simulation, $200 \leq s \leq 450 \text{ km}$.

- iii) The third parameter is the initial Stokes number of a pebble, τ . Note that as pebbles spiral toward the Sun, their Stokes number changes (generally decreases) because both the gas density and the orbital period vary. For our fiducial simulation, $\tau = 0.1$.

The last four columns in Table S1 present the basic characteristics of our systems. In particular, $M(<2 \text{ AU})$ is the total mass found within 2 AU at 3 Myr. Recall that we only continued to integrate systems for which $2.1 M_{\oplus} \leq M(<2 \text{ AU}) \leq 2.8 M_{\oplus}$. We chose this range because it is slightly larger the total of the terrestrial planets ($2.0 M_{\oplus}$) and thus allows for some subsequent loss. We created six clones of any run that satisfies the above criterion. The clone identification is listed in the 5th column. The next column, $M(>2.1 \text{ AU})$, lists the total mass in the asteroid belt (here defined to be between 2.1 AU and 5 AU) in terms of the currently observed asteroid belt mass (M_{AB}). Finally, the last two columns list the total number of planets with mass between 0.5 Mars mass and $0.5 M_{\oplus}$ (N_{Mars}) and the number with mass greater than $0.5 M_{\oplus}$ (N_{Earth}), respectively.

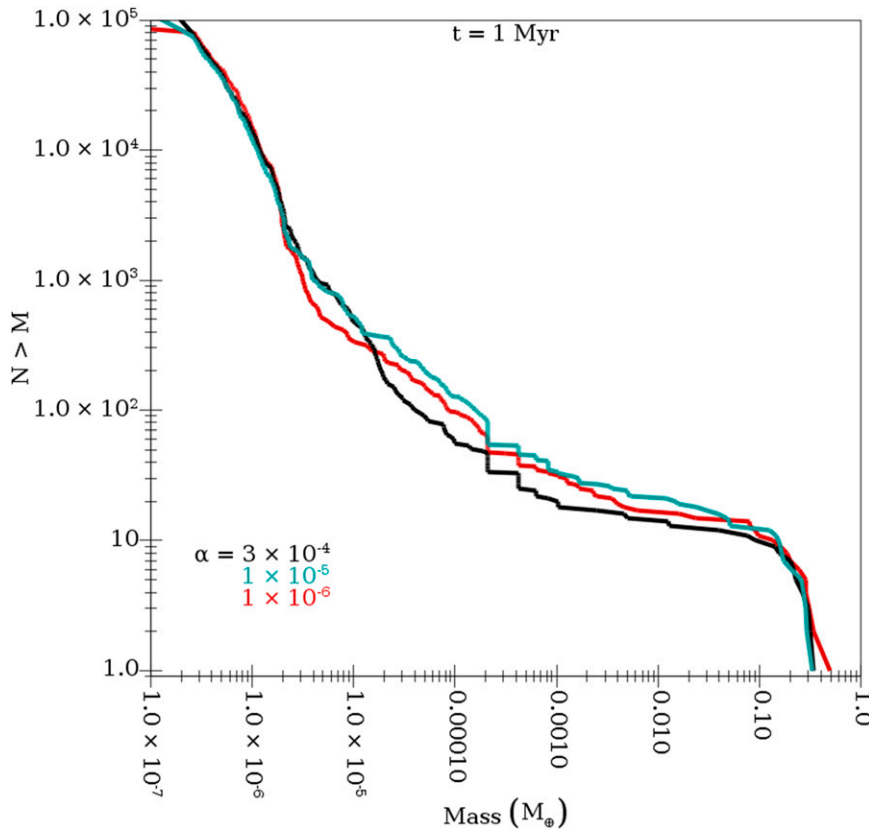


Fig. S1. The cumulative mass distribution of objects at the end of pebble accretion (i.e., at 1 Myr) in three simulations that are identical except for α . These runs have $f_{\text{pl}} = 0.004$, $s = 50 - 100 \text{ km}$, and $\tau = 0.025$ (our smallest value). Three values of α were studied; $\alpha = 3 \times 10^{-4}$ (our fiducial value; black curve), 10^{-5} (cyan curve), and 10^{-6} (red curve). Note that all three curves are basically identical.

Table S1. Our completed simulations

f_{pl}	s , km	τ	$M(<2\text{ AU})$ (M_{\oplus})	Clone	$M(>2.1\text{ AU})$ (M_{AB})	N_{Mars}	N_{Earth}
0.004	50–100 km	0.02	3.3				
0.004	50–100 km	0.025	2.4				
				clone 1	13	1	2
				clone 2	13	0	2
				clone 3	12	0	2
				clone 4	37	1	1
				clone 5	7	0	2
				clone 6	11	0	2
0.004	50–100 km	0.03	1.6				
0.004	50–100 km	0.04	1.3				
0.004	50–100 km	0.06	1.1				
0.004	100–300 km	0.03	3.6				
0.004	100–300 km	0.06	3.1				
0.004	100–300 km	0.08	2.4				
				clone 1	1.2	2	1
				clone 2	11	1	3
				clone 3	82	2	2
				clone 4	112	1	4
				clone 5	31	1	3
				clone 6	37	0	2
0.004	100–300 km	0.1	1.7				
0.004	200–450 km	0.03	3.9				
0.004	200–450 km	0.06	3.5				
0.004	200–450 km	0.08	2.8				
				clone 1	2	0	2
				clone 2	7	2	2
				clone 3	5	1	2
				clone 4	10	0	3
				clone 5	17	0	3
				clone 6	50	2	2
0.004	200–450 km	0.1	2.1				
				clone 1	81	0	2
				clone 2	12	1	3
				clone 3	72	2	2
				clone 4	9	3	1
				clone 5	18	0	2
				clone 6	6	2	2
0.008	100–300 km	0.03	5.7				
0.008	100–300 km	0.06	3.1				
0.008	100–300 km	0.08	2.4				
				clone 1	82	3	1
				clone 2	32	2	2
				clone 3	110	4	1
				clone 4	31	2	2
				clone 5	17	3	1
				clone 6	19	3	1
0.008	100–300 km	0.1	2				
0.008	200–450 km	0.03	5.9				
0.008	200–450 km	0.06	3.8				
0.008	200–450 km	0.1	2.7				
				clone 1	182	3	2
				clone 2	12	2	2
				clone 3	15		
				clone 4	15	1	2
				clone 5	224	2	2
				clone 6	113	3	2
0.008	200–450 km	0.3	1.1				
0.008	200–600 km	0.1	2.6				
				clone 1	57	1	2
				clone 2	208	3	2
				clone 3	16	2	1

Table S1. Cont.

f_{pl}	s , km	τ	$M(<2 \text{ AU})$ (M_{\oplus})	Clone	$M(>2.1 \text{ AU})$ (M_{AB})	N_{Mars}	N_{Earth}
				clone 4	42	2	1
				clone 5	22	3	0
				clone 6	17	3	2
0.01	100–300 km	0.06	3.6				
0.01	100–300 km	0.08	3.1				
0.01	100–300 km	0.1	2.6				
				clone 1	0.5	0	2
				clone 2	12	1	2
				clone 3	102	1	2
				clone 4	155	2	3
				clone 5	19	0	2
				clone 6	28	1	3
0.01	200–450 km	0.03	6.3				
0.01	200–450 km	0.1	2.7				
				clone 1	7	2	2
				clone 2	52	2	3
				clone 3	54	0	2
				clone 4	19	1	2
				clone 5	38	1	2
				clone 6	16	1	2
0.01	200–450 km	0.3	1.2				